TOMB RAIDER

KURTIS TRENT- EXTRA MOVES

This is an approximate list of additional moves for Kurtis. Generic moves haven't been included because they need to be in the game anyway. The moves have been broken down into separate anims where it seems logical to do so.

Gets on Harley, revs engine Wheelies off up road Skids around corner out of view See point ?? for more info

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SITTING IN CAFÉ -

Sits at table near window
Takes a sip of coffee
Examines notes
Gestures "Go away" if Lara approaches him
See point ?? for more info
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Settles mind if left in stand pose for a while
(increases psychic energy replenish)
See point ?? for more info

OPENING DOORS WITH MIND -

Stand in-front of door and meditate
Push doors open with mind
Return to stand pose
See point 11.1 for more info
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PSYCHIC DOUBLE JUMP -

Kurtis kicks in mid air and forward flips See point 11-4 for more info

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SLIDE DOWN LIFT CABLE -

Jump and grab onto cable

Slide down cable (cannot climb up)
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Jump off cable Step off cable

See point 11-6 for more info

OPEN HATCH ON TOP OF LIFT -

Bend down and pull hatch open
Return to stand pose
See point 11-6a for more info

TRY TO OPEN A LOCKED DOOR -

Grabs handle and tugs at it

See point 11-13 for more info

OPEN UNLOCKED DOOR -

Grabs handle and tugs at it, door opens See point 11-13 for more info

USE KEYPAD -

Stand in-front of keypad, zoom into close up of pad Move Kurtis's hand around pad, press buttons
See point 11-18 for more info

CRAWL INTO VENT -

From hang pose, pull up into commando crawl See point 11-25 for more info

OPEN LOCKER -

Grab handle and pull open Generic anim

OPEN CUPBOARD -

Grab handle and pull open Generic anim

OPEN DRAWER -

Grab handle and pull open Generic anim

PULL VENT COVER OFF -

Grab edge of vent cover, pull off
Generic anim

PSYCHIC STRENGTH - RIP VENT COVER OFF -

Use mind power to target vent, Rip cover off See point 11-26 for more info

PSYCHIC STRENGTH - SLOW DOWN BLADE -

Kurtis holds his hands out, slows blade down See point 11-28 for more info

USE SWIPE CARD -

Stand next to swipe terminal, swipes card See point 11-25 for more info

PULL VENT FROM WALL WHILST HANGING -

From hang pose, reach up with one hand Pull vent from wall
See point 11-38 for more info

PSYCHIC STRENGTH - PULL SWITCH TOWARD KURTIS -

Target switch with minds eye, pull switch toward kurtis.

See point 11-39 for more info

PSYCHIC STRENGTH - PUSH DOOR CLOSED -

Target door with minds eye, push door closed See point 11-40 for more info

PULL MAIN POWER LEVER -

Stand next to lever, pull it down slowly
See point 11-41 for more info

STAB PROTO WITH SHARD -

Stand over Proto Nephilim, take shard out Slam shard into nephilim's chest See point 11-41 for more info

CHACKRA ANIMS -

Take Chackra out
Aim Chackra at enemy/object
Throw Chackra
Control Chackra mid flight with hand
Catch Chackra on return flight
Generic anim

FAR SEEING -

Kurtis meditates in different pose, he holds his hands up to his temple lobes, rolls back his eyes.
Kurtis stumbles back when he finishes far seeing (It drains him)

See point 11.17 for more info

SURVEYING HIS SURROUNDINGS -

From stand pose Kurtis looks around nervously Generic anim

CLIMB LADDER -

Stand next to ladder and grab it
Jump and catch onto ladder
Climb up
Climb down
Slide down
Climb off to one side
Climb off over top of ladder
Jump off backwards
See point 11-4 for more info

HANG FROM LADDER AND THROW CHACKRA -

Special targeting mode when on ladder Generic anim

USE MIND TO SLIDE BOLT FROM DOOR -

Target bolt on door with minds eye, slide it across
Generic anim

PSYCHIC SHEILD -

Kurtis tucks his head down and covers it with his arms

Generic anim

HAND TO HAND CHACKRA ATTACK -

Swipe at enemy
Upper slash attack
Jumping slash attack
Use as small shield
Generic anim

BOAZ CREATURE - WIGGLE FREE FROM WEB -

Kurtis wiggles free from webbing Generic anim

BOAZ CREATURE - STRUGGLE FREE FROM WEB AGAINST WALL -

Kurtis wiggles free from webbing whilst stuck to wall Generic anim

BOAZ CREATURE - STAND POSE, BREATHING HEAVILY -

After Kurtis has battles for a while Generic anim

BOAZ CREATURE - SPECIAL DEATH ANIM -

Boaz creature slabs Kurtis with pincers, pick him up and eats him

Generic anim

BOAZ FLY - FLY CARRIES KURTIS OFF -

When webbed up Boaz fly will carry him off, he hangs and must wiggle free before Boaz gets too high ?

Generic anim ?

BOAZ FLY - Pull Kurtis toward her -

Struggles as he's pulled toward her, pulling back, and pull forward anim. Should he be dragged too close, she takes a swipe. Break free anim.